

**"ART IS NOT WHAT YOU SEE, BUT  
WHAT YOU MAKE OTHERS SEE."**

~Edgar Degas

Art has the power to inspire new perspectives and build connections in our community. Express your creativity by submitting a work of visual art inspired by our Summer Reading theme, "Build a Better World."

Enter a two-dimensional artwork in one of four categories:

**PHOTOGRAPHY**

**PAINTING**

**DRAWING**

**COLLAGE**

# TEEN ART CONTEST



**JUNE 6 - JULY 28**

Artwork will be showcased on the library's website and displayed at our libraries.

**WIN**  
A GIFT CARD FOR  
ART SUPPLIES!

**ENTRY FORM  
ON BACK!**

# ENTRY FORM

## SUMMER READING



**BUILD A BETTER WORLD**

## TEEN ART CONTEST

### Submission

Entries must be submitted at the Callaway County, Columbia or Southern Boone Public Library. You must include this entry form with your submission.

### Deadline

All entries are due before the library closes on Friday, July 28.

### Eligibility

This contest is open to all youth entering grades 7-12 in Boone and Callaway Counties.

### Contest Rules

Artwork must be two-dimensional and no larger than 12 inches x 17 inches.

Limit 1 entry per contestant.

Designs must be the original work of the contestant.

### General Agreement

Submission of an entry to the contest automatically constitutes the contestant's acceptance of the contest rules. This form also releases entry for publication by the Daniel Boone Regional Library. Submitted artwork will be returned.

First Name .....

Last Name .....

Grade .....

*Participants must be entering grades 7-12.*

Street Address .....

.....

City .....

Zip .....

*Participants must reside in Boone or Callaway County.*

Your Phone Number ( ..... ) .....

Your Email Address .....

Parent's Phone Number ( ..... ) .....

Parent's Email Address .....

Signature of Contestant

.....

Signature of Parent or Guardian

.....

**TITLE OF PIECE** .....

.....

Type of Media

Photography  Painting  Drawing  Collage

Library location where artwork was submitted

Columbia  Fulton  Ashland

